

# Andrin the Ram

(Jeff's game, Chimeriades 2009)



**Tribe** Colymar  
**Clan** Orlmarth

## Keywords (and breakout abilities)

Member of the Orlmarth clan 15  
Unquiet shepherder 1W1  
... *Vigilante* +1  
... *Knows where to hide in the hills* +1

## Other abilities

Squat 13

## Flaw

Fascinated by the (hated) Lunars 1W1

## Runes

▽ 1W1 *Ancient Great Ram God initiate*

⊖ 15

Ɱ 15

# Drofulsa Talks-too-much

(Fabian's game, Chimeriades 2009)



**Tribe** Culbrea

**Clan** Varnal

## Keywords (and breakout abilities)

Member of the Varnal clan 13

Cheeky lawspeaker 17

... *Morale speech* +1

... *Sanctimonius speech* +1

... *Be persuasive* +1

## Other abilities

Member of the outer clan ring 13

Cattle herder 13

## Flaw

She can't hold her tongue 17

## Runes

III 1W1 *Harmony Wind initiate*

H 15

□ 13