

Name: _____
 Cults & Time Usage: _____
 Description: _____
 Culture: _____

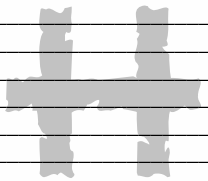
Hero points: _____

	Critical	Success	Failure	Fumble
Even	Minor V	Major V	Complete V	
Narrator determines	Transfer 1.0x	Transfer 2.0x	Transfer 3.0x	
Minor D	Even	Minor V	Minor V	
Transfer 1.0x	Low roll; marginal V Loser forfeit 0.5x	Forfeit 1.0x	Forfeit 2.0x	
Major D	Minor D	Even	Minor V	
Transfer 2.0x	Forfeit 1.0x	Both Forfeit 1.0x	Forfeit 1.0x	
Complete D	Major D	Minor D	Even	
Transfer 3.0x	Forfeit 2.0x	Forfeit 1.0x	Both Forfeit 2.0x	

Hero points usage
 ○○○○○○○○○○○○
 Left: mark the circles according to your time usage per cult/subcult. (See time usage in percents for cults etc.)
 Below: mark (use non-permanent pencil) your Hero Point usage, to see whether the point is free to use or reserved for specific cult (See cult

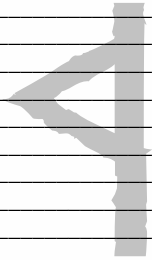
Possessions & Wealth

All will get share by their deeds



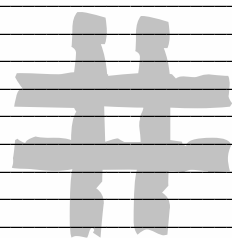
Skills

Violence is always an option!




Relationships

There is always An Other way.



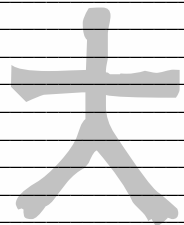
Magical Abilities

No-one can make you do anything



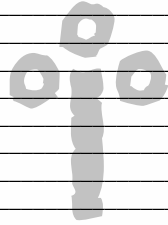
Personality

That will be revenged

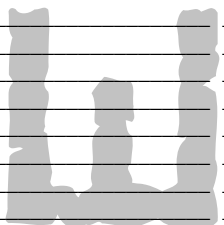


Attributes

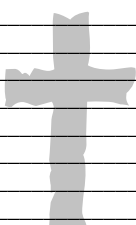
Beard or nohing!





Followers




SWORD -



SHIELD -



SPEAR -



Back Boy -

